

Rey



UNITED STATES PATENT AND TRADEMARK OFFICE

UNITED STATES DEPARTMENT OF COMMERCE
United States Patent and Trademark Office
Address: COMMISSIONER FOR PATENTS
P.O. Box 1450
Alexandria, Virginia 22313-1450
www.uspto.gov

APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/688,423	10/16/2003	Stephen Loomis	AOL00111	2234
22862	7590	09/24/2004	EXAMINER	
GLENN PATENT GROUP 3475 EDISON WAY, SUITE L MENLO PARK, CA 94025			FLANDERS, ANDREW C	
			ART UNIT	PAPER NUMBER
			2644	
DATE MAILED: 09/24/2004				

Please find below and/or attached an Office communication concerning this application or proceeding.

Office Action Summary

Application No.

10/688,423

Applicant(s)

LOOMIS, STEPHEN

Examiner

Andrew C Flanders

Art Unit

2644

-- The MAILING DATE of this communication appears on the cover sheet with the correspondence address --

Period for Reply

A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) FROM THE MAILING DATE OF THIS COMMUNICATION.

- Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication.
- If the period for reply specified above is less than thirty (30) days, a reply within the statutory minimum of thirty (30) days will be considered timely.
- If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication.
- Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133). Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b).

Status

- 1) ☒ Responsive to communication(s) filed on 16 October 2003.
- 2a) ☐ This action is **FINAL**. 2b) ☒ This action is non-final.
- 3) ☐ Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under *Ex parte Quayle*, 1935 C.D. 11, 453 O.G. 213.

Disposition of Claims

- 4) ☒ Claim(s) 1-25 is/are pending in the application.
- 4a) Of the above claim(s) _____ is/are withdrawn from consideration.
- 5) ☐ Claim(s) _____ is/are allowed.
- 6) ☒ Claim(s) 1-25 is/are rejected.
- 7) ☐ Claim(s) _____ is/are objected to.
- 8) ☐ Claim(s) _____ are subject to restriction and/or election requirement.

Application Papers

- 9) ☐ The specification is objected to by the Examiner.
- 10) ☒ The drawing(s) filed on _____ is/are: a) ☒ accepted or b) ☐ objected to by the Examiner.
Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).
Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).
- 11) ☐ The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.

Priority under 35 U.S.C. § 119

- 12) ☐ Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).
- a) ☐ All b) ☐ Some * c) ☐ None of:
1. ☐ Certified copies of the priority documents have been received.
 2. ☐ Certified copies of the priority documents have been received in Application No. _____.
 3. ☐ Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).

* See the attached detailed Office action for a list of the certified copies not received.

Attachment(s)

- | | |
|---|---|
| 1) <input checked="" type="checkbox"/> Notice of References Cited (PTO-892) * | 4) <input type="checkbox"/> Interview Summary (PTO-413)
Paper No(s)/Mail Date. _____ |
| 2) <input type="checkbox"/> Notice of Draftsperson's Patent Drawing Review (PTO-948) | 5) <input type="checkbox"/> Notice of Informal Patent Application (PTO-152) |
| 3) <input checked="" type="checkbox"/> Information Disclosure Statement(s) (PTO-1449 or PTO/SB/08)
Paper No(s)/Mail Date _____ | 6) <input type="checkbox"/> Other: _____ |

DETAILED ACTION

Claim Rejections - 35 USC § 103

The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negated by the manner in which the invention was made.

Claims 1-25 are rejected under 35 U.S.C. 103(a) as being unpatentable over Berman (U.S. Patent 6,502,194) in view of Zainouline (U.S. Patent Application Publication 2001/0030660).

5. Regarding claim 1, 6 and 16, Berman discloses as the first song (Song 1) is being played, the playback unit continues to operate and, in background operations, continues to download the Song 1 data into the first buffer, and also downloads data for the other selected songs into the other buffers in an alternating fashion. Each song will be placed into a different sequential buffer. (col 12 lines 10 – 16) (i.e. as soon as a song starts to play, start to download, consecutively, a first small portion of a number of songs which are, in the predetermined sequence, subsequent to the song in playing, said downloaded small portions being pre-cached in a buffer with is an area in said second memory), this ensures that some portion of each selected song will be downloaded and available as soon as possible, thereby permitting the user to skip to one of the other selected songs after playback has begun (col 12 lines 16 – 19) (i.e. as soon as the user skips to a target song whose first small portion has been pre-cached, start to play the first small portion of said target song; and at the same time start to

download the rest of said target song so that as soon as the playing of the first small portion of said target song ends, start to play the rest of said target song which is being downloaded from the server over the internet). Berman does not disclose an apparatus comprising a processor, a first memory that stores at least one program used by said processor to control the playing of the sequence of songs, and a second memory which is available to said at least one program for operations. Zainouline discloses a preview device having a CPU, RAM memory, and staging memory (page 3 paragraph 0031) (i.e. the apparatus comprising a processor, a first memory and a second memory), a preview device that is also adapted to retrieve and pre-load preview clips of various pre-recorded media products stored in the media product storage device (page 3 paragraph 0031) (i.e. a first memory that stores at least one program used by said processor to control the playing of the sequence of songs), a player program for playing the indicated preview clip and an optional secondary storage (i.e. a second memory which is available to at least one program for operations). One of ordinary skill in the art at the time of the invention would have been motivated to use Zainouline's preview device with Berman's Memory Buffering Control playback method in order to create a more pleasing online shopping experience. Rather than a user having to wait for each individual song to buffer as they skip between preview clips, the combination would allow a user to smoothly switch between media clips thereby saving the user time and avoiding annoying pauses between playback (Zainouline paragraph 26).

6. Regarding Claims 2, 12 and 22, in addition to the elements above regarding claim 1, Berman further discloses in the preferred embodiment each data packet

contains approximately ten seconds of compressed digital audio information (col. 11 lines 50 –52) (i.e. wherein said first small portion is approximately the data required for playing the first ten seconds).

7. Regarding Claim 3, 13, and 23, in addition to the elements above regarding claim 1, Berman discloses three buffers in a playback memory in Figure 11. The playback unit memory may be segregated into a number of sequential buffers, with each buffer preferably containing one song (col. 11 lines 30 – 32) and the number of buffers is determined by the 2MB buffer size and the amount of memory that the playback unit microprocessor can access, so the number of buffers available will be variable (col. 11 lines 34 –38). Since microprocessor accessible memories of, for example, 256 MB, are well known at the time of the invention, Berman's disclosure comprehends any number of buffers up to at least 128.

8. Regarding Claims 4, 14, and 24, in addition to the elements stated above regarding claim 1, Berman further discloses that the buffers correspond to the following musical selections (col. 11 lines 63 – 65) and that the buffers are sequential buffers (col. 11 line 31). Berman discloses that the buffers correspond to the following musical selections as well as hold the data of the following songs to be played in sequential order. Therefore it is obvious that the said number of songs is all songs subsequent to the song in playing.

9. Regarding Claims 5, 15, and 25, in addition to the elements stated above regarding claim 1, Berman further discloses The loop buffering operation progresses from left to right in Fig 12. Loop buffering is used to limit the size needed for each

buffer. In particular, a buffer is not expected to have sufficient capacity to contain the entire data needed for one song. Rather data in a given buffer is overwritten as it is processed and played. Thus, after the last segment of memory in a buffer for a song has been filled with a song data packet and that buffer is processed for listening, the next song data packet will be written to the first segment in that buffer (col. 12 lines 22 – 30) (i.e. wherein said buffer follows a first-in first-out algorithm and allows writing while reading).

10. Regarding Claims 7 and 17, Berman further discloses checking to see if the track is in the buffer and if so beginning to stream track data from memory (Fig. 5 elements 506 and 512) (i.e. as soon as the user skips from a song in the playing to a target song, checking whether a file for said target song exists in said buffer, wherein if the check result is yes, continuing on step (d); (d) playing the first small portion of said target song). As stated above regarding claim 1, Berman discloses data in a given buffer is overwritten as it is processed and played. Thus, after the last segment of memory in a buffer for a song has been filled with a song data packet and that buffer is processed for listening, the next song data packet will be written to the first segment in that buffer (col. 12 lines 25 – 30). Therefore, as the system starts downloading the rest of the said target song, it is obvious that the data that has been in the buffer prior to the target song is overwritten (i.e. deleted) as the newer data is being processed and played (i.e. deleting any pre-cached song prior to said target song in said pre-determined sequence). Elements (e) and (g) are clearly comprehended above regarding claim 1 and thus claims 7 and 17 are rejected.

11. Regarding Claims 8 and 18, in addition to the elements stated above regarding claims 7 and 17, Berman discloses that portions of each selected song will be downloaded as the first one begins to play (col. 11 lines 56 and 57), the number of buffers may be variable (col. 11 lines 37 and 38), this ensures that some portion of each selected song will be downloaded and available as soon as possible, thereby permitting the user to skip to one of the other selected songs after playback has begun (col.12 lines 16 – 19), and as the first song (Song 1) is being played, the playback unit continues to operate and, in background operations, continues to download the Song 1 data into the first buffer, and also downloads data for the other selected songs into the other buffers in an alternating fashion. Each song will be placed into a different sequential buffer. (col.12 lines 10 – 16). It is obvious that as soon as the user skips ahead to another song, the subsequent songs will be downloaded into the buffer sequentially in order to fill the number of buffers (i.e. as soon as step (d) starts, continuing on step (a), wherein if one or more songs subsequent to said target song are already pre-cached, skipping said one or more songs and downloading the subsequent ones, executively, to make up said number.)

12. Regarding Claims 9 and 19, in addition to the elements stated above regarding claims 8 and 18, Berman further discloses that if a user wants to hear Song1, Song2, and Song 3, the playback unit downloads a number of packets for Song1 into the first available buffer, Once a sizeable amount of compressed audio information is stored for that song, the playback unit begins to process the information and play the song (col.11 lines 66 and 67, col. 12 lines 1-4). It is obvious that if the user selects these three

Art Unit: 2644

songs, starts playing Song1, and doesn't skip ahead that Song 2 will follow after Song1 has completed playing based on the functionality of the buffer (i.e. if no skip command is given by the user while said target song is playing, as soon as the playing of said target song ends, playing the next song immediately subsequent to said target song.)

Element (j) is clearly comprehended above regarding claim 7 and thus claims 9 and 19 are rejected.

13. Regarding Claims 10 and 20, in addition to the elements stated above regarding claims 7 and 17, Berman discloses that As the first song (Song 1 is being played, the playback unit continues to operate and, in background operation, continues to download the Song 1 data into the first buffer, and also downloads data for the other selected songs in to the other buffers into an alternating fashion (col. 12 lines 10 – 14) and if a user wants to hear Song1, Song2, and Song 3, the playback unit downloads a number of packets for Song1 into the first available buffer, Once a sizeable amount of compressed audio information is stored for that song, the playback unit begins to process the information and play the song (col.11 lines 66 and 67, col. 12 lines 1-4). Therefore, if a user starts playing Song1 and instantly skips to Song2 there will be no information stored in the buffer for Song2 therefore it is inherent that the system will stop playing Song 1 and automatically download the information for Song2 (i.e. sending request to stop transmitting of said song in playing and start transmitting said target song and playing said target song while being downloaded as soon as said buffer allows so). Elements (l), (m), and (o) are clearly comprehended above regarding claim 7 and thus claims 10 and 20 are rejected.

14. Regarding Claims 11 and 21, in addition to the elements stated above regarding claims 10 and 20, element (p) is clearly comprehended above regarding claim 9 element (j), element (q) is clearly comprehended above regarding claim 9 element (i), element (r) is clearly comprehended above regarding claim 7 element (e), element (s) is clearly comprehended above regarding claim 8 element (h), and element (t) is clearly comprehended above regarding claim 7 element (g) and thus claims 11 and 21 are rejected.

Conclusion

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Andrew C Flanders whose telephone number is (703) 305-0381. The examiner can normally be reached on M-F 8:30 - 5:00.


If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Forrester Isen can be reached on (703) 305-4386. The fax phone number for the organization where this application or proceeding is assigned is 703-872-9306.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see <http://pair-direct.uspto.gov>. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free).

Application/Control Number: 10/688,423
Art Unit: 2644

Page 9

acf



FORESTER W. ISEN
SUPERVISORY PATENT EXAMINER